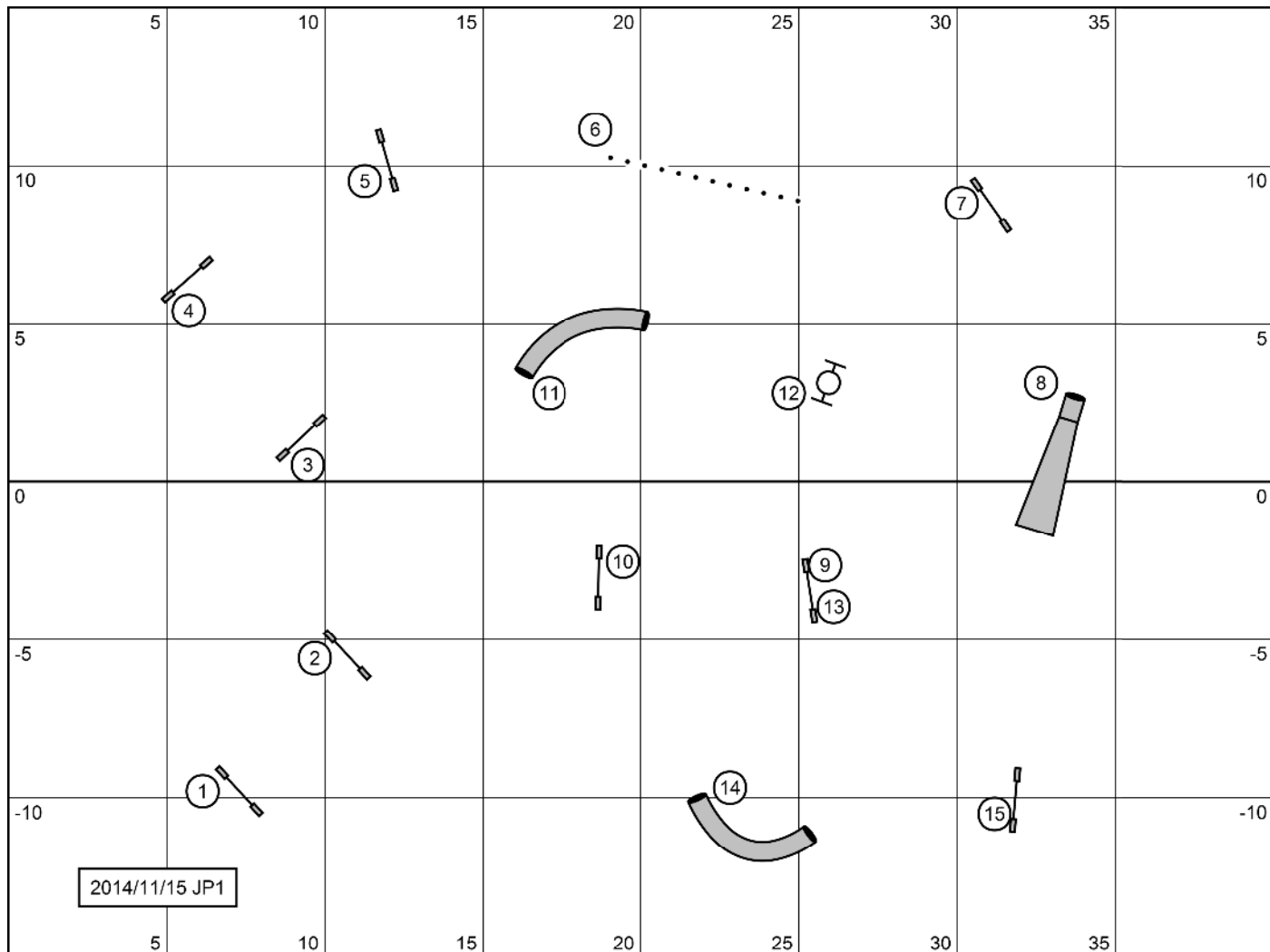
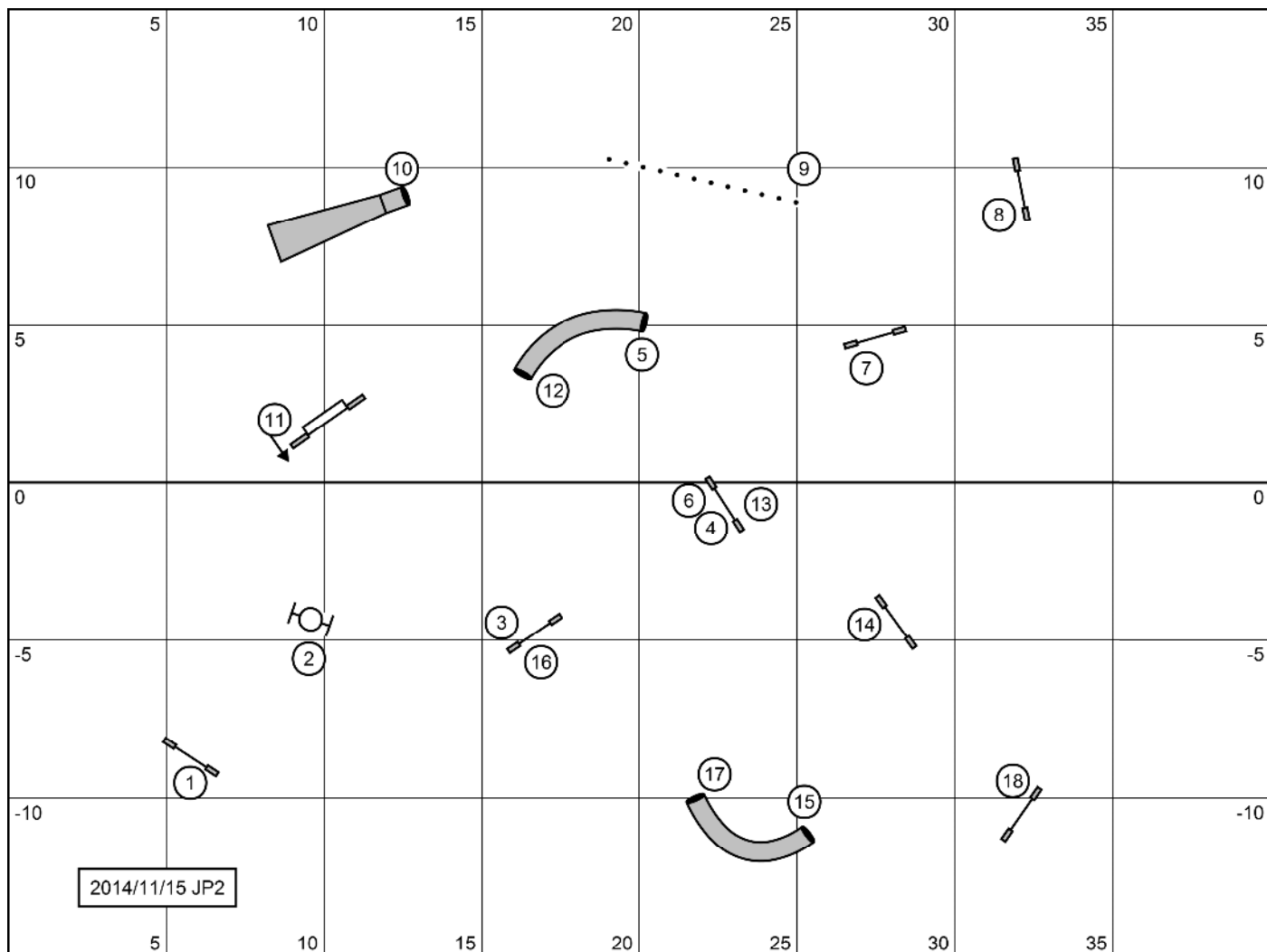
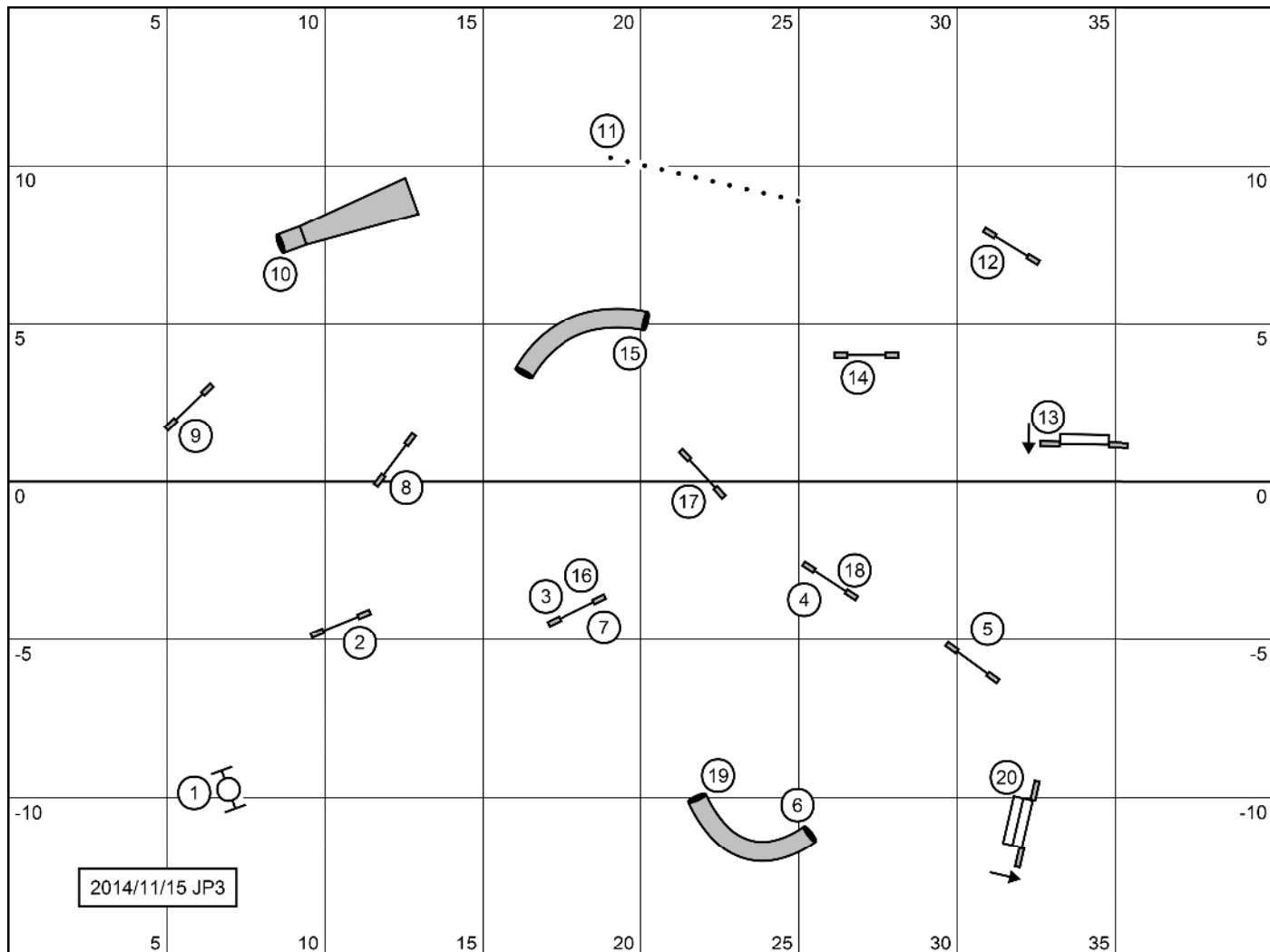
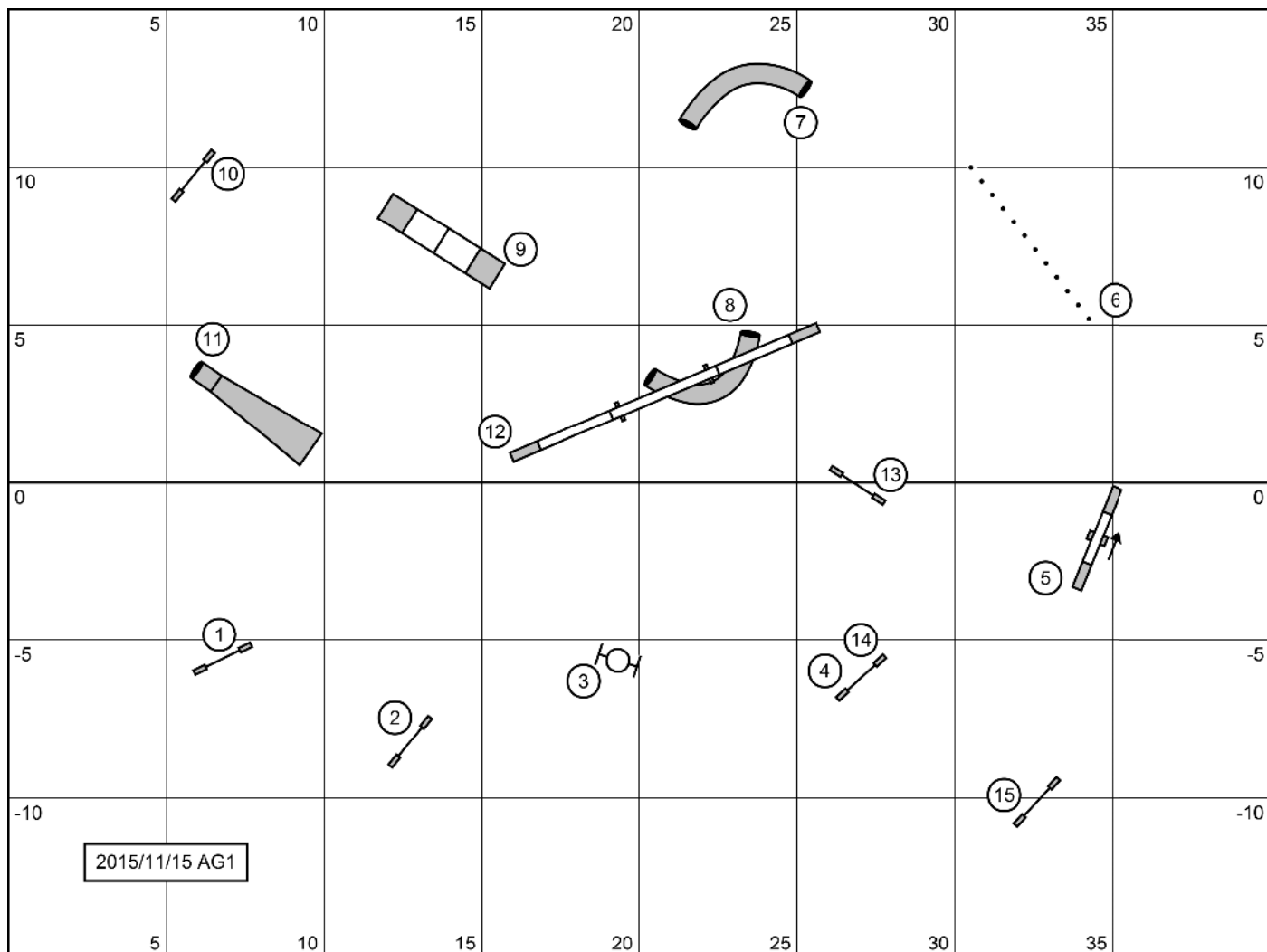
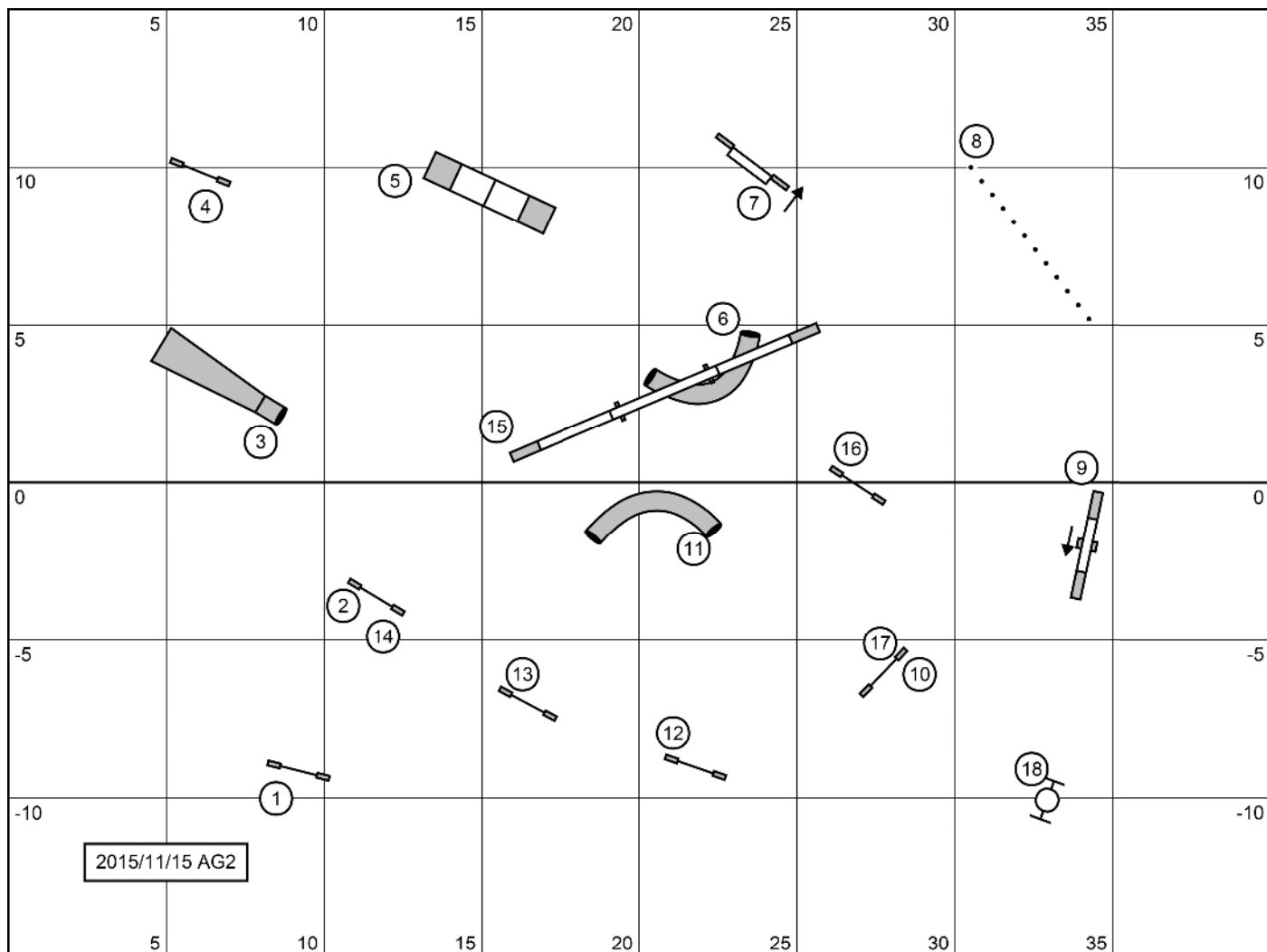


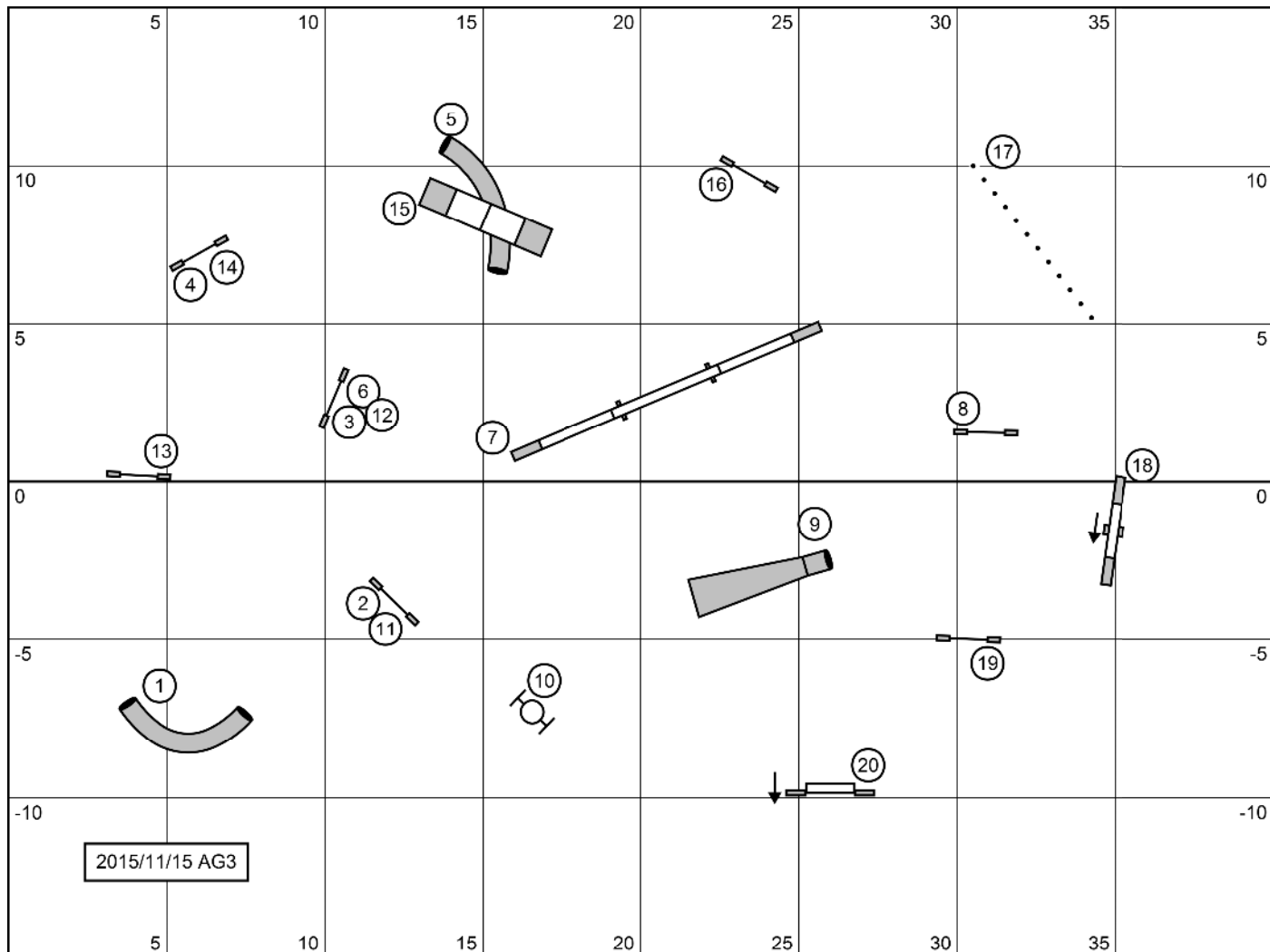


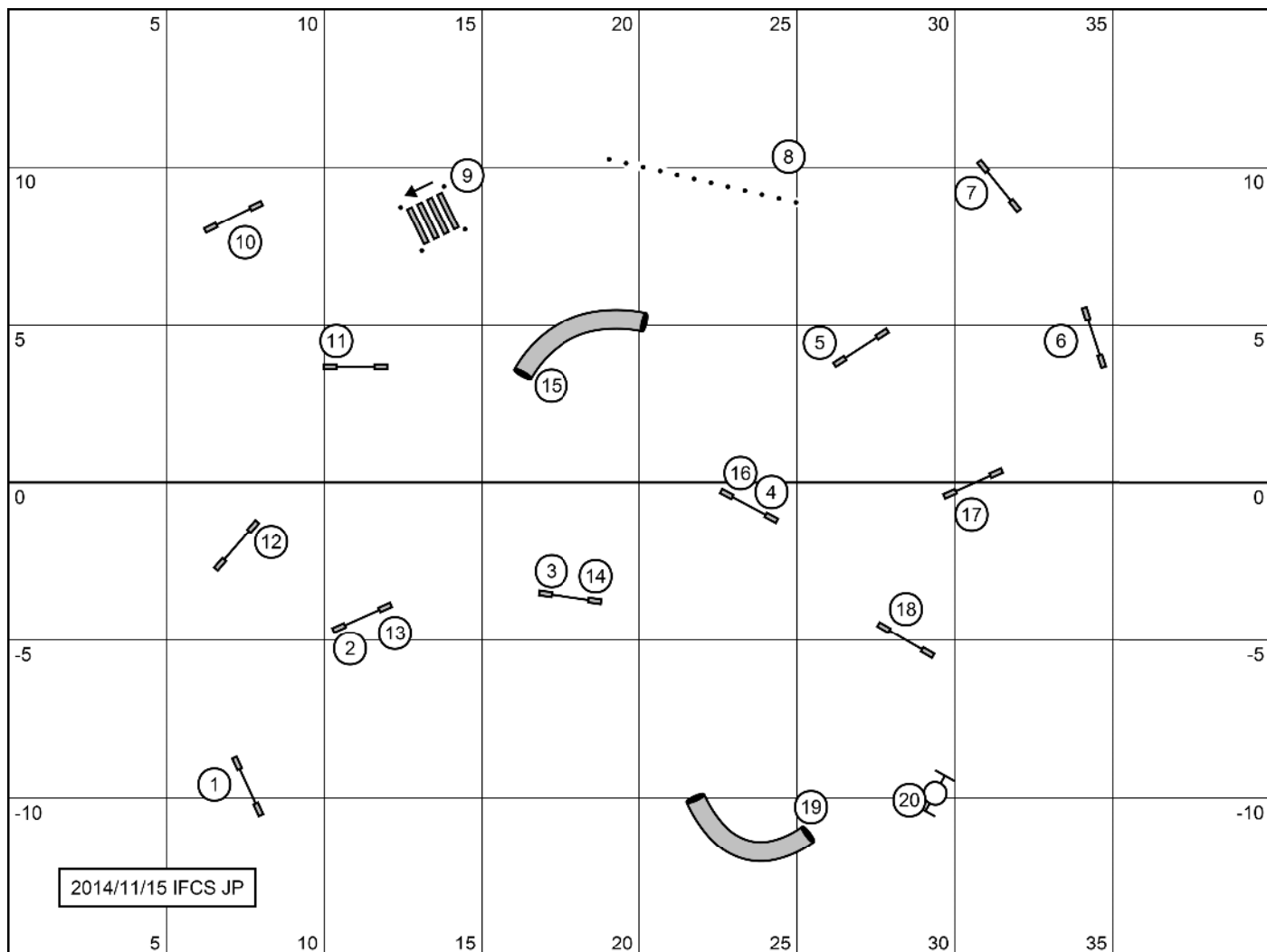


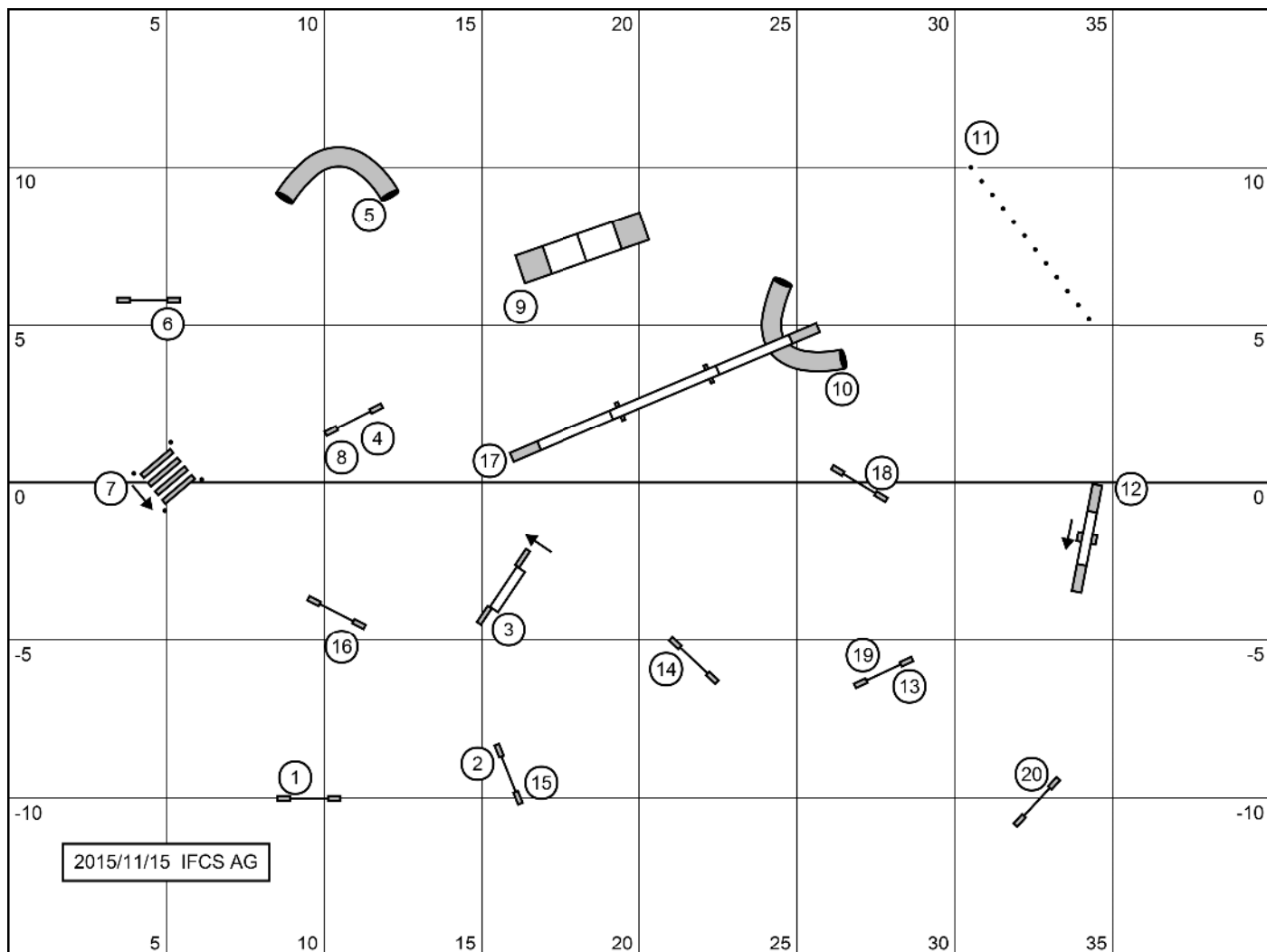


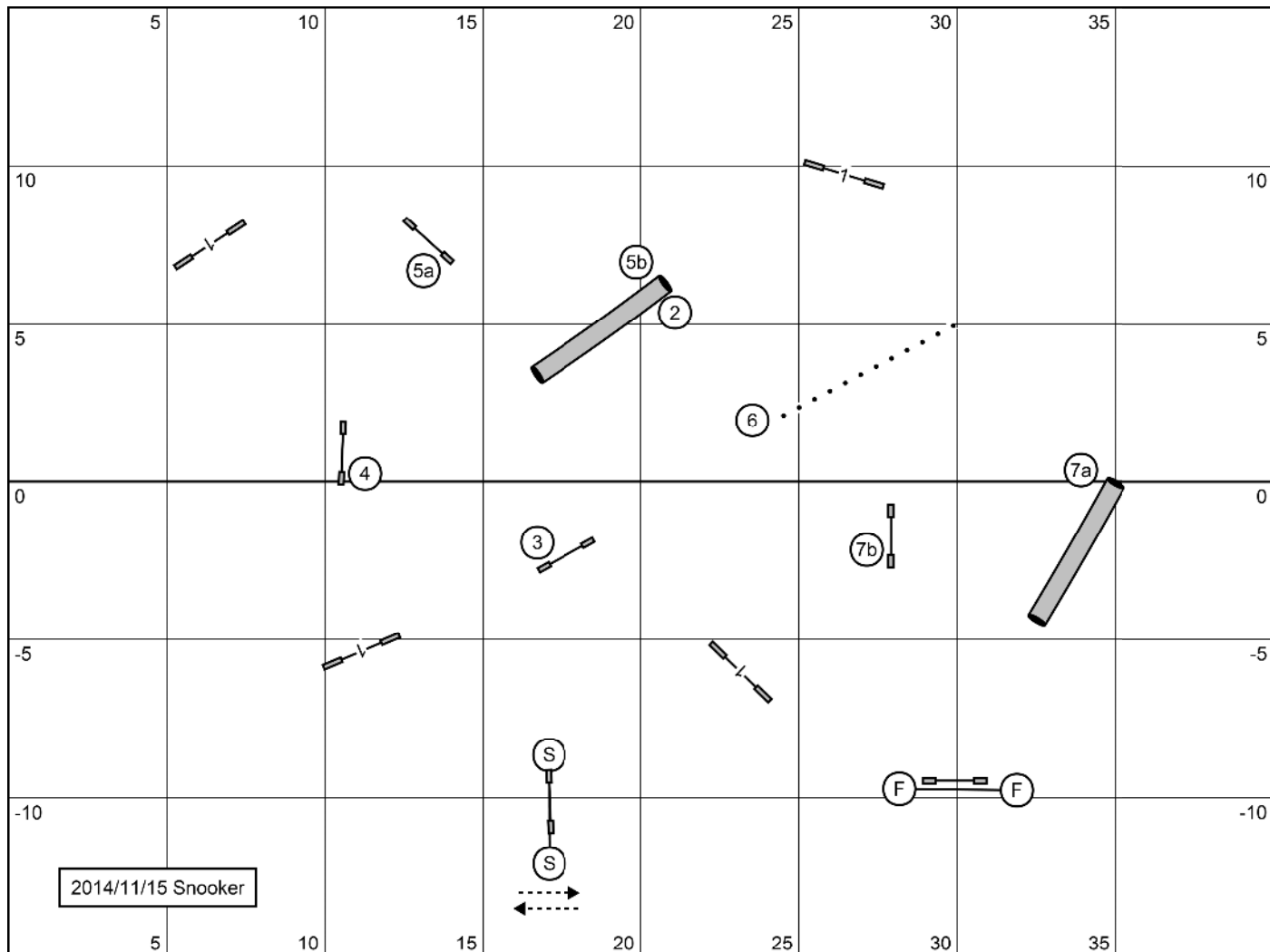


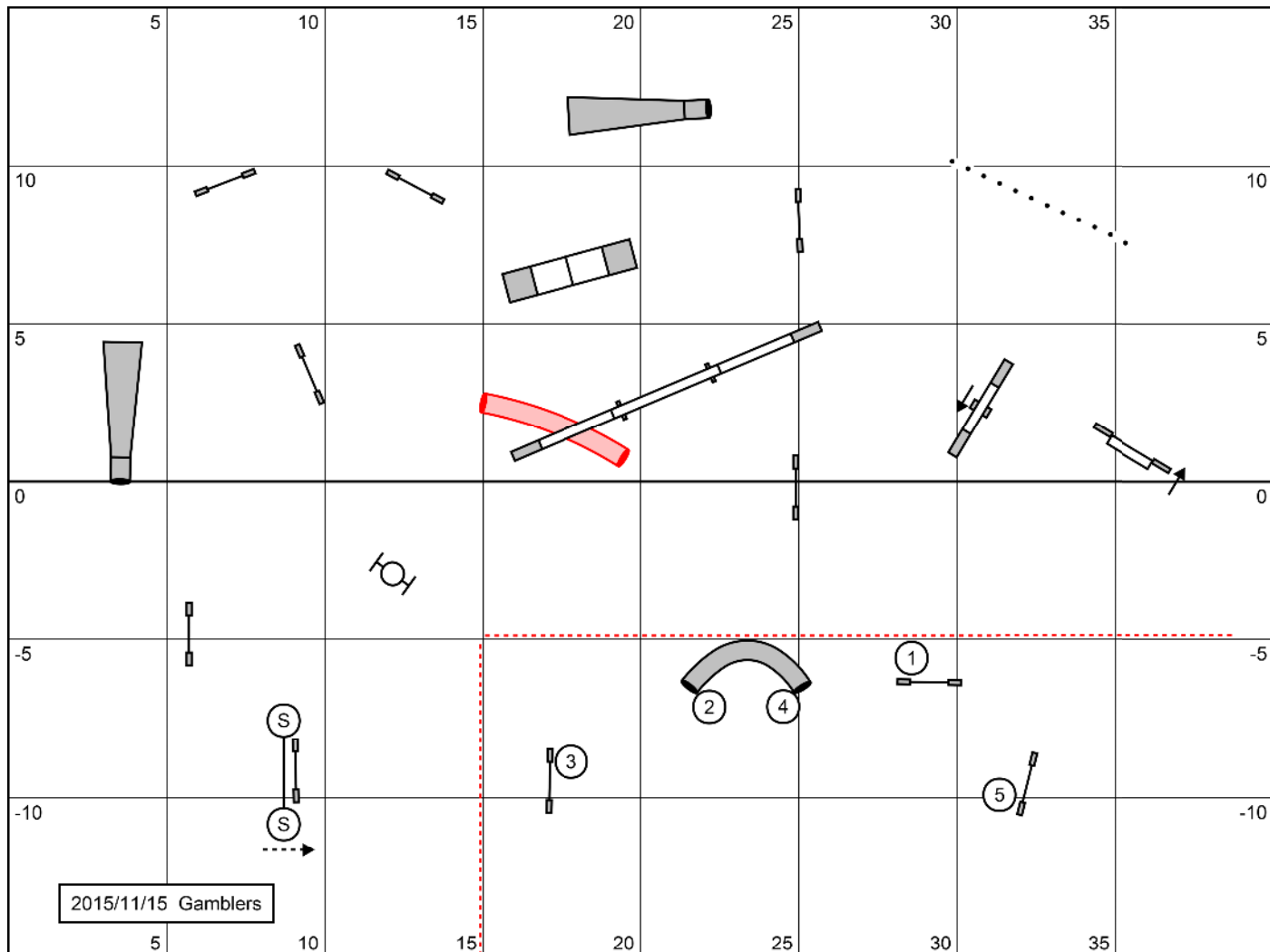












2014/11/15 OPDES A-1 in 原鶴

SOOKER&GAMBLERS BRIEFING NOTE

- SNOOKER 3 or 4 reds

TIME:30cm,35cm,40cm=53sec. 45cm,55cm,65cm=48sec

Performance=+3sec

All obstacles are bidirectional in the opening, and combinations may be taken in any order, any direction.

The start jump and finish jump are live at all time.

In the closing,all obstacles are to be taken as marked.

- GAMBLERS 1-2-3-5 point system

Hurdles=1 P, Tunnels & Tire=2 P, Contact obstacles=3 P, Weave Pole=5 P

Opening Time: 28sec.

"Back to Back" is permitted, however two different contact obstacles may not be taken consecutively.

If the dog is currently performing an obstacle when the first horn sounds, the dog may finish that obstacle for points.

オープニング時のボーナスポイント：DW 下のトンネルを使用した場合、次の障害のポイントは2倍となる。

GAMBLE

TIME:30cm(P),35cm,40cm(P)=18sec, 45cm,55cm(P),65cm(P)=15sec.

Hurdle 2P, Tunnel 4P.

タイム内に失敗、拒絶することなく1～5をクリアすれば

MAX 14P 獲得。

失敗、拒絶した時点でギャンブル終了。そこまでのポイントは獲得できる。